

Widevine Java APIs for Android OS DRM Framework

1 Revision History

11/15/2010	1.0	Initial version	Edwin Wong
11/18/2010	1.1	Updated to changes from https://review.source.android.com/#change,18951 ; added acquireRights and getMetadata, acquireDrmlInfo is no longer an asynchronous function and updated processDrmlInfo sections	Edwin Wong
11/19/2010	1.2	Added introductory section, reformatted tables and reordered sections. Removed some unused methods.	Jeff Tinker
11/23/2010	1.3	Updated getConstraints	Edwin Wong
11/29/2010	1.4	Updated the following sections: processDrmlInfo: rights information is stored in secure store, not returned by the API acquireRights: does not return rights information checkRightsStatus: only supports DEFAULT and PLAY actions	Edwin Wong
12/06/2010	1.5	Clarifies return values for getConstraints Updated ErrorEvent return values for onAcquireRights, onAcquireDrmlInfo and onProcessDrmlInfo	Edwin Wong
12/9/2010	1.6	Clarified that acquireDrmlInfo must be called prior to using several methods.	Jeff Tinker
12/11/2010	1.7	Corrected online/offline description in processDrmlInfo.	Jeff Tinker

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2 INTRODUCTION

This document defines the Java APIs for Widevine DRM Plugin on Google Android devices. The Widevine DRM Plugin is part of the Android open DRM framework. Function parameters, error codes, return types, event handlers and error handlers for the APIs are described in this document.

The DRM APIs allow a client application to acquire a license for DRM protected content and manage the lifecycle of the license.

Figure 1 - Initial License Acquisition shows the process for acquiring a DRM license.

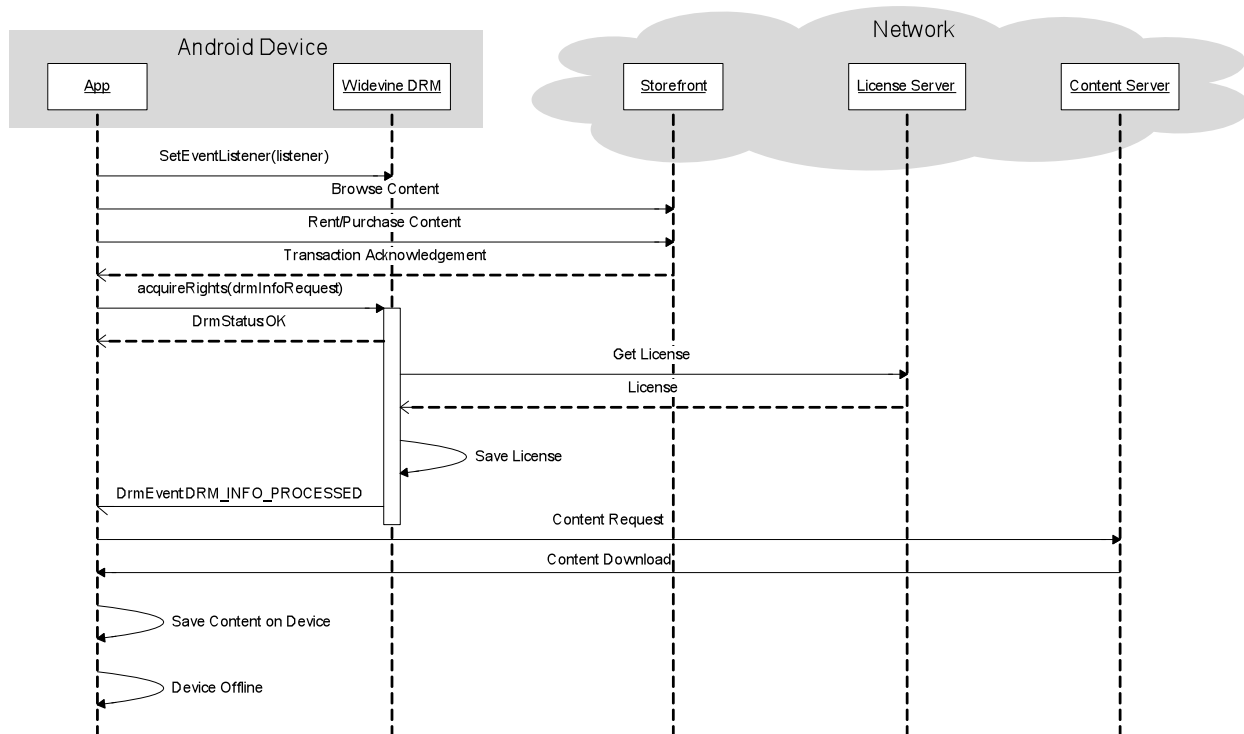


FIGURE 1 - INITIAL LICENSE ACQUISITION

The application should first register its event, error and info listener objects using the `DrmManagerClient` `setOnListener` methods. Several of the DRM APIs are asynchronous and will send events, info and errors to these listeners.

When a user browses content and performs a rental or purchase transaction, the application should construct a `DrmInfoRequest` object representing the license request

and providing essential parameters, and then invoke the `acquireRights` method. The license will be requested from the License Server and will be stored locally on the device after it is received. A `DrmEvent` of type `DRM_INFO_PROCESSED` will be generated to inform the application that the license is available. Once the license has been received, the content can be played.

To synchronize the rights status after a device has been offline, the application should call `checkRightsStatus` when the device is reconnected and becomes online. This scenario is shown in Figure 2 - License Refresh.

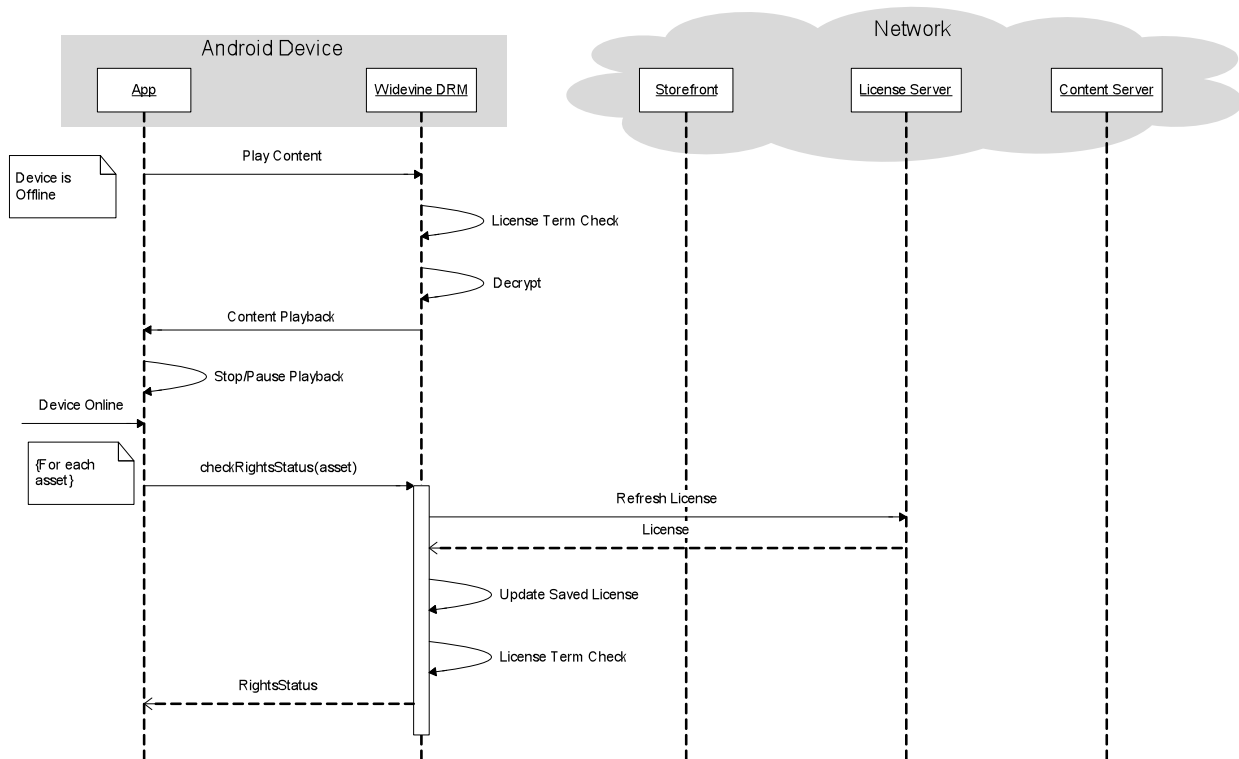


FIGURE 2 - LICENSE REFRESH

3 **DrmManagerClient.acquireRights**

Performs license acquisition and retrieves rights for the protected content from DRM server. This API essentially calls `acquireDrmInfo` and then calls `processDrmInfo`.

This is an asynchronous API. Result of the transaction will be retrieved from either the `onEventListener` or the `onErrorListener` event handler.

Parameters:

[in] `drmInfoRequest` - `DrmInfoRequest` class¹

Returns:

`ERROR_NONE` for success, `ERROR_UNKNOWN` for failure;
Widevine error status is returned via `onErrorListener` event.

Events:

`DrmEvent.TYPE_DRM_INFO_PROCESSED` is the event generated upon completion of the API. The application calls `DrmManagerClient.setOnEventListener()` to set up an event handler.

Rights information is stored in a secure store and is not returned by this API.

Error Events:

The application calls `mDrmManager.setOnErrorListener()` to set up an error event handler.

`DrmErrorEvent.TYPE_PROCESS_DRM_INFO_FAILED` is returned.

¹ See next section for a description of `DrmInfoRequest` class.

3.1 About DrmInfoRequest Class

This entity class specifies parameters which defines the kind of information to retrieve from DRM server.

Parameters:

[in] infoType - specifies what kind of DRM information to retrieve

Supported type is: DrmInfoRequest.TYPE_RIGHTS_ACQUISITION_INFO

The TYPE_RIGHTS_ACQUISITION_INFO request defines parameters used during entitlement request as well as local playback. Use the put() method to initialize the HashMap<Key String, Object> pairs, which are described in the table below.

Key	Object	Description
WVDRMServerKey	String	URL for the CA server CGI.
WVAssetURIKey	String	File path or URI to the asset. Metadata from the content indicated by the AssetURI will be read to obtain {AssetId, SystemId and KeyId} if these values are not specified. The AssetURI is also used as a key to index the local license store.
WVAssetDBPathKey	String	Optional. File system path of the directory where the asset database should be stored. If specified, it overrides the default.
WVPortalKey	String	Mandatory. Contains portal value to be passed along to the CA system.
WVCAUserDataKey	String	Optional. Contains "userdata" to be passed along to CA system.
WVDeviceIDKey	String	Optional. Contains the device ID to be passed along to the CA system. This uniquely identifies an Android device.
WVStreamIDKey	String	Optional. Contains the stream ID to be passed along to the CA system. This identifies a playback attempt.
WVAssetIDKey	Integer	Optional. Asset ID assigned to this content during the encryption process. If not specified, the Asset ID will be obtained by accessing the content metadata.
WVSystemIDKey	Integer	Optional. System ID assigned during the encryption process. If not specified, the System ID will be obtained by accessing the content metadata.
WVKeyIDKey	Integer	Optional. Key ID assigned during the encryption process. If not specified, the Key ID will be obtained by accessing the content metadata.

[in] mimeType - MIME type

Widevine DRM plugin currently supports “video/wvm” as the mimeType.

Example:

```
private static class Settings {
    public static String WIDEVINE_MIME_TYPE = "video/wvm";
    public static String DRM_SERVER_URI =
"http://wstfcps005.shibboleth.tv/widevine/cypherpc/cgi-bin/GetEMMs.cgi";
    public static String DEVICE_ID = "DEV12345";           // sample, do use a unique ID
    public static String PORTAL_NAME = "YouTube";         // identifies the portal
    public static String USER_DATA = "";                  // available for application use
};

DrmInfo rightsAcquisitionInfo = new DrmInfo(DrmInfoRequest.TYPE_RIGHTS_ACQUISITION_INFO,
    Settings.WIDEVINE_MIME_TYPE);

rightsAcquisitionInfo.put("WVAssetURIKey", assetUri.toString());
rightsAcquisitionInfo.put("WVDRMServerKey", Settings.DRM_SERVER_URI);
rightsAcquisitionInfo.put("WVDeviceIDKey", Settings.DEVICE_ID);
rightsAcquisitionInfo.put("WVPortalKey", Settings.PORTAL_NAME);

mDrmManager.acquireRights(rightsAcquisitionInfo);
```


4 **DrmManagerClient.acquireDrmInfo**

Returns an instance of `DrmInfo`; initializes parameters used during entitlement request as well as local playback. The `acquireDrmInfo/processDrmInfo` pair of methods may be used in place of `acquireRights` if more control over the license acquisition is desired.

```
public DrmInfo acquireDrmInfo(DrmInfoRequest drmInfoRequest)
```

Parameters:

[in] `drmInfoRequest` - `DrmInfoRequest` class

Returns:

`DrmInfo` instance if succeeded, `NULL` if failed

5 **DrmManagerClient.processDrmlInfo**

Performs license acquisition and retrieves rights for the protected content from DRM server.

For online playback, it is not necessary to invoke processDrmlInfo, it is sufficient to only call acquireDrmlInfo. For offline playback of locally stored content however, processDrmlInfo or acquireRights must be called to acquire and store the DRM rights on the device prior to taking the device offline.

This is an asynchronous API. Result of the transaction will be retrieved from either the onEventListener or the onErrorListener event handler.

```
public int processDrmlInfo(DrmlInfo drmlInfo)
```

Parameters:

[in] drmlInfo - DrmlInfo class²

The DrmManagerClient.acquireDrmlInfo API can be used to create a DrmlInfo instance, which is then passed as the argument to the processDrmlInfo API.

Returns:

ERROR_NONE for success, ERROR_UNKNOWN for failure;
Widevine error status is returned via onErrorListener event.

Events:

DrmEvent.TYPE_DRM_INFO_PROCESSED is the event generated upon completion of the API. The application calls DrmManagerClient.setOnEventListener() to set up an event handler.

Rights information is stored in a secure store and is not returned by this API.

Error Events:

The application calls mDrmManager.setOnErrorListener() to set up an error event handler.

DrmErrorEvent.TYPE_PROCESS_DRM_INFO_FAILED is returned.

² See next section for a description of DrmlInfo class.

5.1 About DrmInfo Class

The DrmInfo class constructor takes three parameters, i.e. DrmInfo(int infoType, const DrmBuffer& drmBuffer, const String& mimeType).

Parameters:

[in] infoType - specifies what kind of DRM action to perform

Supported type is: DrmInfoRequest.TYPE_RIGHTS_ACQUISITION_INFO

[in] drmBuffer - data in drmBuffer is defined by infoType

- TYPE_RIGHTS_ACQUISITION_INFO

drmBuffer contains URL for the CA server CGI program, e.g.
<http://wstfcps005.shibboleth.tv/widevine/cypherpc/cgi-bin/GetEMMs.cgi>. This parameter is optional; it overrides the URL coded into the assets if specified.

The following parameters are passed in as HashMap<Key String, Object> attributes:

Key	Object	Description
WVAssetURIKey	String	Mandatory. File path or URI to the asset. Metadata from the content indicated by the AssetURI will be read to obtain {AssetId, SystemId and KeyId} if these values are not specified. The AssetURI is also used as a key to index the local license store.
WVAssetDBPathKey	String	Optional. File system path of the directory where the asset database should be stored. If specified, it overrides the default location.
WVPortalKey	String	Mandatory. Contains portal value to be passed along to the CA system.
WVCAUserDataKey	String	Optional. Contains “userdata” to be passed along to CA system.
WVDeviceIDKey	String	Optional. Contains the device ID to be passed along to the CA system. This uniquely identifies an Android device.
WVStreamIDKey	String	Optional. Contains the stream ID to be passed along to the CA system. This identifies a playback attempt.

[in] mimeType - MIME type

Widevine DRM plugin currently supports “video/wvm” as the mimeType.

6 DrmManagerClient.canHandle

Checks whether the given content URI, or content path, locates content that contains supported mimeType.

```
public boolean canHandle(String path, String mimeType)
public boolean canHandle(Uri uri, String mimeType)
```

Parameters:

[in] path/uri - content path or content URI

[in] mimeType - MIME type

Widevine DRM plugin currently supports “video/wvm” as the mimeType.

Returns:

True if content URI or content path locates content that uses “video/wvm” MIME type; otherwise, this function returns false.

7 **DrmManagerClient.getOriginalMimeType**

Retrieves the embedded MIME type from the original content.

```
public String getOriginalMimeType(String path)
public String getOriginalMimeType(Uri uri)
```

Parameters:

[in] path/uri - content path or content URI

Returns:

A “video/wm” string as the supported MIME type.

8 **DrmManagerClient.checkRightsStatus**

Checks whether the content has valid rights for a given action. Causes the license to be refreshed from the server. If the action parameter is omitted, `DrmStore.Action.DEFAULT` is assumed.

You must call `DrmManagerClient.acquireDrmInfo` (or `DrmManagerClient.acquireRights`) for the asset indicated by *path* prior to using this method.

```
public int checkRightsStatus(String path)
public int checkRightsStatus(String path, int action)
public int checkRightsStatus(Uri uri)
public int checkRightsStatus(Uri uri, int action)
```

Parameters:

[in] path/uri - content path or content URI

[in] action - specifies the action that can be performed on protected content

Supported actions are:

`DrmStore.Action.DEFAULT`

`DrmStore.Action.PLAY`

Returns:

An integer value indicating whether the content has valid rights.

The integer value is defined in `DrmStore.RightsStatus` as:

`DrmStore.RightsStatus.RIGHTS_VALID`

`DrmStore.RightsStatus.RIGHTS_INVALID`

`DrmStore.RightsStatus.RIGHTS_EXPIRED`

`DrmStore.RightsStatus.RIGHTS_NOT_ACQUIRED`

9 DrmManagerClient.removeRights

Removes the rights associated with the given protected content.

You must call `DrmManagerClient.acquireDrmInfo` (or `DrmManagerClient.acquireRights`) for the asset indicated by *path* prior to using this method.

```
public int removeRights(String path)
public int removeRights(Uri uri)
```

Parameters:

[in] path/uri - content path or content URI

Returns:

ERROR_NONE for success, ERROR_UNKNOWN for failure

10DrmManagerClient.removeAllRights()

Removes all the rights information saved on the device. This API will be used in master reset.

This is an asynchronous API. Result of the transaction will be retrieved from either the `onEventListener` or the `onErrorListener` event handler.

You must call `DrmManagerClient.acquireDrmInfo` (or `DrmManagerClient.acquireRights`) for at least one asset prior to using this method, to set the portal value.

```
public int removeAllRights()
```

Returns:

`ERROR_NONE` for success, `ERROR_UNKNOWN` for failure

Event:

`DrmEvent.TYPE_ALL_RIGHTS_REMOVED` is returned upon completion of the API. The application calls `mDrmManager.setOnEventListener()` to set up an event handler.

Error Event:

`DrmErrorEvent.TYPE_REMOVE_ALL_RIGHTS_FAILED`. The API is returned if the API failed to remove all rights saved on the device. The application calls `mDrmManager.setOnErrorListener()` to set up an error event handler.

11 DrmManagerClient.getConstraints

Gets constraints information evaluated from DRM content.

You must call `DrmManagerClient.acquireDrmInfo` (or `DrmManagerClient.acquireRights`) for the asset indicated by *path* prior to using this method.

```
public ContentValues getConstraints(String path, int action)
public ContentValues getConstraints(Uri uri, int action)
```

Parameters:

[in] path/uri - content path or content URI

[in] action - specifies the action that can be performed on protected content

Supported actions are:

`DrmStore.Action.DEFAULT`

`DrmStore.Action.PLAY`

Returns:

`ContentValues` instance in which constraints key-value pairs are embedded, NULL in case of failure

Valid keys returned by this API are:

`DrmStore.ConstraintsColumns.LICENSE_START_TIME`

`DrmStore.ConstraintsColumns.LICENSE_EXPIRY_TIME`

`DrmStore.ConstraintsColumns.LICENSE_AVAILABLE_TIME`

The following parameters are returned in `HashMap<Key String, Object>` attributes:

Key	Object	Description
LICENSE_START_TIME	String	Seconds elapsed since the start of playback
LICENSE_EXPIRY_TIME	String	Seconds left till license expiration once playback has started
LICENSE_AVAILABLE_TIME	String	Time remaining in seconds for user to complete playback (e.g. a 24 hour window)

12DrmManagerClient.getDrmObjectType

Retrieves the type of the protected object (content, rights, etc...) using specified uri or mimeType. At least one parameter should be non-null to retrieve DRM object type.

```
public int getDrmObjectType(String path, String mimeType)
public int getDrmObjectType(Uri uri, String mimeType)
```

Parameters:

[in] path/uri - object path or object URI

[in] mimeType - MIME type

Widevine DRM plugin currently supports “video/wvm” as the mimeType.

Returns:

This API is not supported by Widevine plugin. The function always returns `DrmStore.DrmObjectType.UNKNOWN`.