

# WV Modular DRM Version 10 Delta

Changes from Version 9 to 10

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#### References

DASH - 23001-7 ISO BMFF Common Encryption

DASH - 14496-12 ISO BMFF Amendment

W3C Encrypted Media Extensions (EME)

WV Modular DRM Security Integration Guide for Common Encryption (CENC): Android Supplement

WV Modular DRM Security Integration Guide for Common Encryption (CENC)

### **Audience**

This document is intended for SOC and OEM device manufacturers to upgrade an integration with Widevine content protection using Common Encryption (CENC) on consumer devices. In particular, if you already have a working OEMCrypto v9 library, and want to upgrade to OEMCrypto v10, then this document is for you. If you are starting from scratch, you should just read WV Modular DRM Security Integration Guide for Common Encryption (CENC).

### **Overview**

There are several new features required for OEMCrypto version 10. The following sections discuss the main new features and give some idea why the new feature is being added. You should refer to WV Modular DRM Security Integration Guide for Common Encryption (CENC) for the full documentation of the API -- this document only discusses changes to the API.

### **API Version Number**

```
uint32 t OEMCrypto APIVersion();
```

This function should now return 10. If it returns 9, then CDM code will assume that OEMCrypto does not support the new v10 features. Depending on the platform, the library may be run in backwards compatibility mode, or it may be rejected. For example, on Android devices, the CDM code will not load liboemcrypto.so, and will fall back to the level 3 implementation.

## **Required Maximum Number of Sessions**

Since more applications are pre-loading licenses, OEMs are encouraged to allow a larger number of concurrent sessions. For Android, the GTS test suite will require a minimum of 8 sessions -- up from 3. The recommended minimum number of sessions is 50.

## **Report Current and Maximum Number of Sessions**

In addition to requiring more sessions, applications would like more information about the number of sessions to allow resource planning. The following two functions are new:

```
OEMCryptoResult OEMCrypto_GetMaxNumberOfSessions(size_t *count);
OEMCryptoResult OEMCrypto_GetNumberOfOpenSessions(size_t *max);
```

GetNumberOfOpenSessions should report the current number of open sessions. GetMaxNumberOfSessions should report the maximum number of sessions that OEMCrypto can reasonably open. If the maximum number of sessions depends on a dynamically allocated shared resource, the returned value should be a best estimate of the maximum number of sessions.

## Report and Enforce Anti-Rollback Capability

Ideally, the Usage Table is saved in a secure file system that has hardware protection preventing the user from reading or writing to it. This can be simulated on top of an insecure file system by encrypting the usage table. However, this does not prevent the user from saving a valid usage table file and copying it back in place later -- rolling back to a previous version, perhaps re-activating entries. If a device has a small amount of secure nonvolatile storage, the generation number can be saved in there. This allows OEMCrypto to detect rollback by comparing this generation number with the one that is saved in the usage table file. If a device does not have any nonvolatile secure memory, it can still support usage tables.

The presence or absence of hardware anti-rollback capability is an important distinction for some content provider operators. For example, a content provider's policy may only allow Ultra High Definition content to be played when anti-rollback hardware is present. Otherwise, the license server will serve license for Standard Definition content only. However, there is no protocol-compatible secure way to prevent anti-rollback query information from being changed in the initial license request. Therefore, the license request will be sent to the server with

insecure information. The client will need to enforce the license server's requirement in the trusted environment when processing the license response in LoadKeys.

The first part of this new API is that the device must report its capability:

bool OEMCrypto\_IsAntiRollbackHwPresent(void)

Indicates whether oemcrypto uses anti-rollback hardware to prevent the rollback of the Session Usage Table, such as storing the generation number in a separate secure location.

The second part of the new API is that the device must honor the new Require\_AntiRollback\_Hardware bit in the key control block. If that bit is set, and the device does not support hardware anti-rollback, then it must reject the license.

If the device reports IsAntiRollbackHwPresent is false, then the server will not set the Require\_AntiRollback\_Hardware bit. However, if there is a man-in-the-middle attack, which modifies IsAntiRollbackHwPresent to be true, then the device will detect the attack because the Require\_AntiRollback\_Hardware bit will be set, so the license will be rejected.

## **Concurrent Clear Content Copy**

Some video content has a clear leader -- this is several seconds of unencrypted content that can be played while the license is being requested and the license response is being processed. Previously, DecryptCTR had a flag, is\_encrypted, that allowed the application to tell OEMCrypto to copy unencrypted data to the secure buffer. OEMCrypto needs to do the copy because the non-secure CPU does not have read or write access to the secure buffer. The problem with the current implementation is that this cannot be synchronous with other session functions. In particular, GenerateDerivedKeys can take hundreds of milliseconds, which can cause the playback to stutter when DecryptCTR is blocked on a mutex. To solve this problem, a new function is being introduced which copies unencrypted content to a secure buffer and does *not* block. In particular, it can be called simultaneously with GenerateDerivedKeys, LoadKeys, or other key processing functions for the same session. Also, it can be called before LoadKeys.

OEMCrypto will verify that the pointers are not null, and will copy the data from data\_addr to the buffer specified by out\_buffer. The parameter subsample\_flags has the same meaning as in DecryptCTR.

## **Report Key Control Block For Debugging**

For debugging license interactions and timeline, application developers would like to view the key control block as it was loaded onto the device. The developer of the OEMCrypto library must be careful that the keys themselves are not accidentally revealed.

```
OEMCryptoResult OEMCrypto_QueryKeyControl(const OEMCrypto_SESSION session, const uint8_t* key_id, size_t key_id_length, uint8_t* key_control_block, size t* key_control_block length);
```

OEMCrypto will perform the usual verification that pointers are not null and that key\_control\_block\_length is 16 bytes. If the buffer is short, the usual OEMCrypto\_ERROR\_SHORT\_BUFFER is returned. It only returns a key control block if LoadKeys was successful, otherwise it returns OEMCrypto\_ERROR\_NO\_CONTENT\_KEY. Note: it returns the control block in original, network byte order. If OEMCrypto converts fields to host byte order internally for storage, it should convert them back. Since OEMCrypto might not store the nonce or validation fields, values of 0 may be used instead.

## Load Test Keybox or RSA Key

Most of the OEMCrypto test cases require the device have a standard test keybox installed. Previously, installing such a keybox on a production device might overwrite the production keybox, rendering the device unusable when communicating with production license servers. OEMCrypto V10 requires a standardized test keybox to be available in the trusted environment. The test keybox is the same for all devices, so it can be built into the trusted environment executable image, it does not need to be factory provisioned on each device.

By default, the unique factory provisioned production keybox is used. The test keybox will be activated by the new function OEMCrypto\_LoadTestKeybox.

```
OEMCryptoResult OEMCrypto LoadTestKeybox()
```

After this function is called, OEMCrypto should use the test keybox for all operations until OEMCrypto\_Terminate is called. The next time OEMCrypto\_Initialize is called, the device should revert to using its unique production keybox.

Similarly, on platforms which do not use keyboxes, there is a new function

```
OEMCryptoResult OEMCrypto_LoadTestRSAKey()
```

After this function is called, OEMCrypto will use the test RSA key for all operations and sessions until OEMCrypto\_Terminate is called. The next time OEMCrypto\_Initialize is called,

the device should revert to its production RSA certificate.

## **Delete Usage Entry Without Signature**

```
OEMCryptoResult OEMCrypto_ForceDeleteUsageEntry(const uint8_t* pst, size t pst length)
```

This function will delete an entry from the Usage Table. This will be used for stale entries without a signed request from the server. As part of this call, OEMCrypto will increment the Usage Table's generation number, and then sign, encrypt, and save the Usage Table. Devices that do not implement a Session Usage Table should return OEMCrypto\_ERROR\_NOT\_IMPLEMENTED.

## The Type HDCP\_Capability is Now an Enumeration

OEMCrypto\_HDCP\_Capability is now an enumeration explicitly defining the values. The meaning of the values has not changed. However, this slightly changes the signature of OEMCrypto\_GetHDCPCpability.

## **Usage Table Updates**

Some APIs introduced in OEMCrypto v9 are ambiguous about whether the usage table is saved when they are called. It seems reasonable that should since they should since otherwise those methods would always be called in conjunction with UpdateUsageTable.

In particular, the usage table should be updated and saved to the file system as part of each of these functions:

- LoadKeys if the usage table was modified, it should be saved.
- UpdateUsageTable
- DeactivateUsageEntry
- ReportUsage

- DeleteUsageEntry
- ForceDeleteUsageEntry
- DeleteUsageTable either the file should be deleted from persistent storage, or a blank table should be written to persistent storage.

#### **Unit Tests Modifications**

The suite of unit tests were previously delivered with many tests disabled. Developers were expected to install a test keybox or allow a test keybox to be installed by the tests. Then they had to explicitly run the disabled tests. With version 10, all devices must have a test keybox or test certificate available in addition to the factory provisioned keybox or certificate. So now relevant unit tests will all be run and not disabled.

In addition to tests for new features, the following existing features will be explicitly tested:

- 1. When OEMCrypto\_OpenSession fails due to too many sessions, it should return OEMCrypto\_ERROR\_TOO\_MANY\_SESSIONS, rather than some other error code.
- 2. Required maximum number of sessions. For many platforms, such as Android, devices should support at least 8 sessions.

Also, because some features are optional on some platforms, the main function in oemcrypto\_test.cpp has been modified so that it skips unit tests for features that are not supported. For example, the generic crypto tests will be skipped if OEMCrypto\_Generic\_Encrypt returns OEMCrypto\_ERROR\_NOT\_IMPLEMENTED.

On some platforms, such as Android, there is a strict list of features that must be supported in order to be certified. Please see the supplement to this document for your platform if there are any doubts.

The unit tests in oemcrypto\_test.cpp are designed so that these features are not tested if they are not implemented. In general, if a feature is not implemented, then the OEMCrypto library should return OEMCrypto ERROR NOT IMPLEMENTED for those functions.

- Keybox functionality. If OEMCrypto\_GetKeyData is not implemented, then the device will not use a keybox to generate license requests, or to request an RSA certificate. These devices will need to have an RSA certificate installed separately.
- Certificate functionality. If OEMCrypto\_GenerateRSASignature is not implemented, then it will not use an RSA certificate to generate license requests. Many content providers prefer to use RSA certificates to generate license requests because it allows them to use a stand-alone server instead of relaying requests to a Widevine server. All devices must either have a keybox or support RSA certificates. Most platforms will support both.
- Load Certificate functionality. If a device does have a keybox, but does not implement OEMCrypto\_RewrapDeviceRSAKey, it will not be able to request an RSA certificate

- from the Widevine provisioning server. This essentially makes it unable to use RSA certificates.
- Generic Crypto. If Generic\_Encrypt is not implemented, then the generic
  cryptographic API is not tested. Some applications use modular DRM functionality
  and root of trust to send secure data, such as business data or account data, from the
  application to the server. These functions are not used to play DRM protected video
  or audio.
- Usage Tables. Usage tables are a way to store usage information and offline licenses.
   If a device does not support usage tables, it will have limited capabilities to store offline licenses and will not be able to process secure stops.

## **Key Control Block Changes**

The functionality described above requires the following changes to the key control block. The key control block should still be verified in the LoadKeys function. To allow for backwards compatibility, OEMCrypto should accept a key control block for previous versions of the API.

The four verification bytes in the key control block are valid if they are "kctl", "kc09" or "kc10". An OEMCrypto that implements the new v10 functions described in this document should accept any of these three strings.

Bit 28 of the Control Bits will now be the Require\_AntiRollback\_Hardware bit.

bit 3129	bit 28	bit 2715	bit 140
Previously defined	Require_AntiRollback_ Hardware 0 = not require 1 = require	Reserved set to 0	Previously defined